



Beedrill

Bug

Poison

HP: ○ ○ ○ ○ ○ ○

6

Abilities: Cut, Fly

Size: Small

No. 015

Attack d8

Defence 3

Speed 4

Special d6

Weaknesses & Resistances:

Normal

Fire

Water

Electric

Grass

x2

-1

Ice

Fighting

Poison

Ground

Flying

-1

x2

Psychic

Bug

Rock

Ghost

Dragon

x2

x2

Poison Sting

Poison d4



1: Poison.

String Shot

Bug d4



Inflicts Paralysis.

PP: ○ ○ ○ ○ ○ ○

Fury Attack

Normal d4 !2

:L1



Use this Move three times against the same target.

PP: ○ ○ ○ ○

Focus Energy

Normal d1



For this battle: Whenever this Pokémon hits with a Regular Move, it deals an additional hit.

PP: ○ ○ ○ ○ ○

Twineedle

Bug d6 !3



Use this Move twice against the same target.

4: Poison.

PP: ○ ○ ○ ○

Rage

Normal d6 !2

:L4



If this Pokémon has lost at least half of its maximum HP, change the Move Die to a d10,

PP: ○ ○ ○ ○

Pin Missile

Bug d4 !2



Use this Move three times against the same target.

PP: ○ ○ ○ ○

Agility

Psychic d4



For this battle: Increase this Pokémon's Speed to 7. It can move 4 spaces each round.

PP: ○ ○ ○ ○ ○

Double Team

Normal d4



Whenever this Pokémon is targeted, flip a coin: heads = Miss, tails = this effect ends.

PP: ○ ○ ○

3

6

7

9

10

15

20

21

31

32

33

39

44

50